



Progression in Art and Design

EYFS ELG		Physical development (fine motor skills):		
		<ul style="list-style-type: none"> Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases. Use a range of small tools, including scissors, paintbrushes and cutlery. Begin to show accuracy and care when drawing. 		
		Expressive arts and design (creating with materials): <ul style="list-style-type: none"> They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used. 		
	Year 1/2	Year 3/4	Year 5/6	
Drawing	<u>Year 1</u> Pupils should be taught to: <ul style="list-style-type: none"> Explore mark making, experiment with drawing lines and use 2D shapes to draw. 	<u>Year 3</u> Pupils should be taught to: <ul style="list-style-type: none"> Develop drawing skills by drawing from direct observation, applying and using geometry and tonal shading when drawing. Use a range of drawing media. 	<u>Year 5</u> Pupils should be taught to: <ul style="list-style-type: none"> Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line. 	
	<u>Year 2</u> Pupils should be taught to: <ul style="list-style-type: none"> Explore drawing techniques, begin to apply tone to describe form, develop skill and control with a range of drawing materials. 	<u>Year 4</u> Pupils should be taught to: <ul style="list-style-type: none"> Draw still life from observation and for mark making. Further develop understanding of geometry and mathematical proportion when drawing. 	<u>Year 6</u> Pupils should be taught to: <ul style="list-style-type: none"> Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life. 	
Painting	<u>Year 1</u> Pupils should be taught to: <ul style="list-style-type: none"> Develop skill and control when painting. Paint with expression. 	<u>Year 3</u> Pupils should be taught to: <ul style="list-style-type: none"> Increase skill and control when painting. Apply greater expression and creativity to own paintings. 	<u>Year 5</u> Pupils should be taught to: <ul style="list-style-type: none"> Control brush strokes and apply tints and shades when painting. Paint with greater skill and expression. 	
	<u>Year 2</u> Pupils should be taught to: <ul style="list-style-type: none"> Further improve skill and control when painting. Paint with creativity and expression. 	<u>Year 4</u> Pupils should be taught to: <ul style="list-style-type: none"> Develop skill and control when painting. Paint with expression. Analyse painting by artists. 	<u>Year 6</u> Pupils should be taught to: <ul style="list-style-type: none"> Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life. 	



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Craft, design, materials and techniques	<p>Year 1 Pupils should be taught to:</p> <ul style="list-style-type: none"> Learn a range of materials and techniques such as clay, sketching, printing and collage. <p>Year 2 Pupils should be taught to:</p> <ul style="list-style-type: none"> Use a range of materials to design and make products including craft, weaving, printmaking, sculpture and clay. 	<p>Year 3 Pupils should be taught to:</p> <ul style="list-style-type: none"> Use materials such as paper weaving, tie dying, sewing and other craft skills to design and make products. <p>Year 4 Pupils should be taught to:</p> <ul style="list-style-type: none"> Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work. 	<p>Year 5 Pupils should be taught to:</p> <ul style="list-style-type: none"> Create mixed media art using found a reclaimed materials. Select materials for a purpose. <p>Year 6 Pupils should be taught to:</p> <ul style="list-style-type: none"> Create photomontages, make repeat patten using printing techniques, create digital art and 3D sculptural forms.
Generating ideas	<p>Year 1 Pupils should be taught to:</p> <ul style="list-style-type: none"> Use sketchbooks to record thoughts and ideas and to experiment with materials. Explore and create ideas for purposes and intentions. <p>Year 2 Pupils should be taught to:</p> <ul style="list-style-type: none"> Use sketchbooks to record thoughts and ideas and to experiment with materials. Gaining inspiration for artwork from the natural world. 	<p>Year 3 Pupils should be taught to:</p> <ul style="list-style-type: none"> Use sketchbooks to generate ideas and record thoughts and observations. Create personal artwork using the artwork of others to stimulate them. <p>Year 4 Pupils should be taught to:</p> <ul style="list-style-type: none"> Use sketchbooks for planning and refining work to record observations and ideas and developing skill and technique. Express thoughts and feelings through the tactile creation of art. Manipulate materials to achieve desired effects. Represent ideas from multiple perspectives. 	<p>Year 5 Pupils should be taught to:</p> <ul style="list-style-type: none"> Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks. Express thoughts and feelings about familiar products. Design and invent new products with purpose. <p>Year 6 Pupils should be taught to:</p> <ul style="list-style-type: none"> Record experiments with media and try out new techniques and processes in sketchbook. Develop personal, imaginative responses to a theme. Produce personal interpretations of cherished objects, show thoughts and feelings through pattern, create imaginative 3D forms to create meaning. Express ideas about art through messages, graphics, text and images.



Progression in Art and Design

	Year 1/2	Year 3/4	Year 5/6
Evaluating	<p>Year 1 Pupils should be taught to:</p> <ul style="list-style-type: none">● Recognise and describe key features of their own and other's work.● Describe what they feel about their work and the art of others. <p>Year 2 Pupils should be taught to:</p> <ul style="list-style-type: none">● Compare other's work, identifying similarities and differences.● Describe choices and preferences using the language of art.	<p>Year 3 Pupils should be taught to:</p> <ul style="list-style-type: none">● Discuss own and other's work using an increasingly sophisticated use of art language (formal elements).● Reflecting on their own work in order to make improvements. <p>Year 4 Pupils should be taught to:</p> <ul style="list-style-type: none">● Build a more complex vocabulary when discussing your own and others' art.● Reflecting on their own work in order to make improvements.	<p>Year 5 Pupils should be taught to:</p> <ul style="list-style-type: none">● Develop a greater understanding of vocabulary when discussing their own and others' work.● Regularly analysing and reflecting on their intentions and choices. <p>Year 6</p> <ul style="list-style-type: none">● Use the language of art with greater sophistication when discussing own and others art.● Give reasoned evaluations of their own and others work which takes account of context and intention.

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Progression in Art and Design

Formal elements of art: colour, line, form pattern, shape, texture, tone, space.	Year 1/2	Year 3/4	Year 5/6
	<p>Year 1 Pupils should be taught to:</p> <ul style="list-style-type: none"> ● Colour - remember the primary colours and how to mix them to create secondary colours. Create shades of a colour and choose and justify colours for purpose. ● Form and space - Learn about form and space through making sculptures and developing language. ● Line - Use, express and experiment with line for purpose, then use appropriate language to describe lines. ● Pattern - Understand patterns in nature, design and make patterns in a range of materials. ● Shape - Identify, describe and use shape for purpose. ● Texture - Use materials to create textures. ● Tone - Understand what tone is and how to apply this to their own work. <p>Year 2 Pupils should be taught to:</p> <ul style="list-style-type: none"> ● Colour - Mix, apply and refine colour mixing for purpose using wet and dry media. Describe their colour selections. ● Form and space - Extend their practical ability to create 3D sculptural forms and begin to understand how to represent form when drawing. ● Line - Draw lines with increased skill and confidence. Use line for expression when drawing portraits. 	<p>Year 3 Pupils should be taught to:</p> <ul style="list-style-type: none"> ● Colour - Increase awareness and understanding of mixing and applying colour, including use of natural pigments. Use aspects of colour such as tints and shades, for different purposes. ● Form and space - Further develop their ability to describe 3D form in a range of materials, including drawing. ● Line - Express and describe organic and geometric forms through different types of line. ● Pattern - Construct a variety of patterns through craft methods. Further develop knowledge and understanding of pattern. ● Shape - Identify, draw and label shapes within images and objects. Create and form shapes from 3D materials. ● Texture - Analyse and describe texture within artists' work. ● Tone - Develop skill and control when using tone. Learn and use simple shading rules. <p>Year 4 Pupils should be taught to:</p> <ul style="list-style-type: none"> ● Colour - Analyse and describe colour and painting techniques in artists work. Manipulate colour for print. ● Form and space - Develop their ability to describe and model form in 3D using a range of materials. Analyse and describe how artists use and apply form in their work. ● Line - Learn and apply symmetry to draw accurate 	<p>Year 5 Pupils should be taught to:</p> <ul style="list-style-type: none"> ● Colour - Select and mix more complex colours to depict thoughts and feelings ● Form and space - Further extend their ability to describe and model form in 3D using a range of materials. ● Line - Extend and develop a greater understanding of applying expression when using line. ● Pattern - Construct patterns through various methods to develop their understanding. ● Shape - Composing original designs by adapting and synthesising the work of others. Analyse and evaluate artists' use of shape. ● Texture - Using texture within drawings to show careful observation and understanding of illustrating different surfaces. ● Tone - Develop an increasing sophistication when using tone to describe objects when drawing. Analyse artists' use of tone. <p>Year 6</p> <ul style="list-style-type: none"> ● Colour - Mix and apply colours to represent still life objects from observation. Express feelings and emotions through colour. Study colours used by Impressionist painters. ● Form and space - Express and articulate a personal message through sculpture. Analyse and study artists' use of form.

<ul style="list-style-type: none"> ● Pattern - Learn a range of techniques to make repeating and non-repeating patterns. Create patterns of their own. ● Shape - Compose geometric designs by adapting the work of other artists to suit their own ideas. ● Texture - Identify and describe different textures. Select and use appropriate materials to create textures. ● Tone - Experiment with pencils to create tone. Use tone to create form when drawing. 	<p>shapes. Analyse and describe how artists use line in their work.</p> <ul style="list-style-type: none"> ● Pattern - Create original designs for patterns using geometric repeating shapes. Analyse and describe how other artists use pattern. ● Shape - Create geometric compositions using mathematical shapes. Analyse and describe the use of shape in artist's work. ● Texture - Analyse and describe texture within artists' work. ● Tone - Use a variety of tones to create different effects. Understand tone in more depth to create 3D effects. Analyse and describe use of tone in artists' work. 	<ul style="list-style-type: none"> ● Line - Deepen knowledge and understanding of using line when drawing portraits. Develop greater skill and control. Study and apply the techniques of other artists. ● Pattern - Represent feelings and emotions through patterns. Create sophisticated artwork using their knowledge of pattern. ● Shape - Fluently sketch key shapes of objects when drawing. Create abstract compositions using knowledge of other artists' work. ● Texture - Explore art through a range of different textural mediums. ● Tone - Increase awareness of using tone to describe light and shade, contrast, highlight and shadow. Manipulate tone for halo and chiaroscuro techniques.